

# Max Antinone

San Francisco Bay Area

505-977-3478

[mantinone@gmail.com](mailto:mantinone@gmail.com)  
[www.mantinone.com](http://www.mantinone.com)

## Full Stack Web Developer

### Skills

Web development with JavaScript, CSS, HTML, and Github. Experience with React, Express, Postgres, RethinkDB, Knex. Game Development experience with Perforce, C#, and Python.

### Experience

#### **Learners Guild, Oakland, CA - 2017**

A collective for aspiring web developers. We collaborate on various web application projects with the mentorship of Senior Developers to support our growth as Software Engineers. Our projects have included infrastructure software and data analytics for Learners Guild's engineering training program.

- Designed architecture for web applications.
- Created RESTful API endpoints using Node, Express, SQL databases
- Used frontend frameworks and libraries, such as React
- Practiced Test Driven Development, primarily with mocha and chai
- Worked with advanced Git and Github strategies
- Mentored beginning developers in learning JavaScript and OOP basics through code reviews and coaching

#### **Animator, Various, 2010-2016**

Motion Capture animator on large scale video game productions, including one annual sports franchise. Worked closely with teams of 4-15 people to make sure animations shipped on time.

#### **GDC Conference Associate – Volunteer Position – 2012-2016**

Managed crowds, checked badges at doors, helped speakers with their presentations, answered attendees' questions, and helped solve unexpected problems.

### Education

#### **Florida Interactive Entertainment Academy at UCF, Orlando, FL - 2010**

A Master's program focused on video game development through practical experience.

#### **Willamette University, Salem, OR – 2008**

Bachelor's in Studio Art, Minor in Computer Science

### Hobbies

Game Development, Dungeons & Dragons, Drawing and Painting, Harmonica and Piano.